RESOURCES   PROGRAMS   TRAINING & EVENTS   NEWSROOM   ABOUT US   MCGRUFF STORE

By Audience ...

Law Enforcement

National Crime Prevention Association

McGruff Network

Teaching Children

   Handouts

   Activities and Lesson Plans

      Bullying: Grades 1 - 2

      Bullying: Grades 2 - 3

      Conflict Management: Grades K - 1

      Conflict Management: Grades 3 - 5

      Strangers: Grades K - 1

      Strangers: Grades 2 - 3

      Home Alone: Grades 2 - 3

      Home Alone: Grades 3 - 5

      Gun Safety: Grades 4 - 5

      Peer Pressure: Grades Pre K - K

      Alcohol, Tobacco, and Other Drugs: Grades 2 - 3

      Alcohol, Tobacco, and Other Drugs: Grades 3- 5

      Alcohol, Tobacco, and Other Drugs: Grades 4 - 5

      Diversity: Grades 1 - 2

      Diversity: Grades 3 - 5

      Media Literacy: Grades 1 - 2

      Media Literacy: Grades 3 - 5

      Internet Safety: Grades 4 - 5

      Bicycle Safety: Grades 1 - 2

      Bicycle Safety: Grades 3 - 5

Planning an Event

Fundraising Tools

Events

Rapid Response

SUPPORT NCPC

Did you know…that private support from individuals like you is one of NCPC's primary sources of revenue?

Donate Now

Diversity: Grades 3 - 5

Objective - To appreciate differences in people Materials Enough chairs for every child in the group Activity - Set . . .

Objective

- To appreciate differences in people

Materials

Enough chairs for every child in the group

Activity

- Set up chairs in a circle, with one chair in the middle.

- Have all the children sit in the circle. Choose one child to sit in the chair inside the circle.

- The child in the middle should call out "Everybody who has brown hair move to a new chair."

- The child in the middle and all those who fit the stated description leave their chairs and attempt to find a seat in the circle. The child left without a seat around the circle sits in the center and "calls" the next round.

- After the game, discuss ways that all children are alike (we all have a birthday, we all go to school) and ways that children are different.

Note: If a child with a disability is part of your group, have that child "call" the game. If possible, give all children a chance to "call" the game.